**Designer Observations**

**Use this document to write observations of how the player interacts with the game, body language and facial expressions.**

**How long did they play for?**

**25 mins**

**How long did they think they had played for?**

**5/10 mins**

**Is the player bored?**

**No**

**Are they bored except when it’s their turn?**

**No because its simultaneous.**

**Is the player confused? When? Do they ever seem engaged with the game?**

**No, they seemed engaged and focused as soon as they started playing.**

**Is one player consistently winning by a wide margin?**

**No, it seemed very even the whole way through, came down to the last point.**

**Bibliography**

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